

COMPUTER SCIENCE

Curriculum Guide for Academic Year 2016-2017

Table of Contents

Associate in Science Degree, p. 1 Computer Networking Courses, p. 1 Certificate of Achievement, p. 2 Career Opportunities, p. 2 Program Mission and Outcomes, p. 2 Legend, p. 2

Students planning to **transfer** to a four-year college or university should refer to the ASSIST web site at <u>www.assist.org</u> and **consult a counselor** before beginning a program of study. Please call (562) 938-4561 (LAC) or (562) 938-3920 (PCC) to schedule a counseling appointment. Students may also wish to visit the Transfer Center on either campus.

| Program of study leading to: | | | | | | | | |
|---|--------------------------|---------------------------------------|----------------|-------|----------------|--------------------|--|--|
| Associate in Science (A.S.) Degree | | | | | | | | |
| CO | MPUTER SCIENCE COUF | 2666 | | Units | In Progress | Completed Grade | | |
| | nplete ONE of the follow | Units | riogress | Grade | | | | |
| + | CS 11 | Computer Programming: C++1 | | 4 | | | | |
| I | OR | OR | | OR | | | | |
| † | CS 21 | Java: Computer Science 1 | | 4 | | | | |
| | | | Subtotal Units | 4 | | <u> </u> | | |
| Required Major Coursework: | | | | | | | | |
| † | CS 22 | Data Structures and Algorithms | | 3 | | | | |
| ÷ | CS 51 | Introduction to Computer Architecture | | 4 | | | | |
| † | CS 61 | Discrete Structures | | 4 | | | | |
| † | MATH 60 | First Calculus Course | | 5 | | | | |
| † | MATH 70 | Second Calculus Course | | 5 | | | | |
| † | PHYS 3A | Physics for Sci. & Eng Mechanics | | 5.5 | | | | |
| † | PHYS 3B | Physics for Sci. & Eng. – E & M | 0.14.4.11.14 | 4.5 | | | | |
| | | | Subtotal Units | 31 | | | | |
| | | | TOTAL UNITS | 35 | | | | |
| For graduation with an Associate in Science (A.S.) Degree with a major in Computer Science: 1. Minimum Unit Requirements: §Any course that appears on a curriculum guide and the General Education Pattern (Plan A) may fulfill both major and general education requirements (Approved by College Curriculum Committee Spring 2012). For this degree, complete a minimum of 60 units in courses numbered 1-599. Please note that additional elective units may be required to meet this minimum based upon courses selected to fulfill General Education for the Associate Degree. Computer Science 35 Units | | | | | | | | |
| General Education § 19 Units | | | | | | | | |
| Scholarship: Maintain an overall grade point average (GPA) of 2.0 ("C" average) based on all accredited college work applied to the degree, no matter where completed. For this field of concentration, complete each course above with a grade of "C" or better, or "P" if course is graded on a P/NP basis. Residence for the Degree: Complete at least 12 semester units of the required 60 semester units in residence at Long Beach City College in order for the college to grant an Associate of Arts and/or an Associate of Science Degree. Residence for the Field of Concentration: Complete fifty percent (50%) or more of the unit requirements for this field of concentration in residence; this means at least 17.5 units of the required 34-35 units. Credit earned by exam, where applicable, may be included. | | | | | | | | |
| Associate Degree requirements continue on following page. | | | | | | | | |

Associate Degree requirements continued from previous page.

- 5. General Education and Proficiency Requirements: Complete the required A.A./A.S. General Education and Proficiency requirements*, otherwise known as "Plan A". For Plan A requirements, refer to the general catalog or view it online at http://osca.lbcc.edu .
- 6. Complete and submit the degree application form to the Admissions and Records office during your final semester of course work. These forms are available in the Admissions and Records office, or online at http://admissions.lbcc.edu/ . Refer to the Schedule of Classes (http://schedule.lbcc.edu) and click the "Important Dates" link to view the actual deadline for each semester.

*The requirements for general education/proficiency and the field of concentration (major) need to be from the same catalog year. This catalog year may be any year between the year of initial enrollment to the present, provided continuous enrollment is maintained throughout. See the catalog for definition of "continuous enrollment".

Program of study leading to: **Certificate of Achievement**

REQUIRED COURSES—Complete the 35 units of required courses as listed in the Associate Degree requirements box.

TOTAL UNITS

35

For graduation with a Computer Networking Certificate of Achievement:

- Complete each of the REQUIRED COURSES listed above with a minimum grade of "C". 1.
- Complete fifty percent (50%) or more of the unit requirements for this field of concentration in residence; this means at 2. least 17.5 units of the required 35 must be completed at Long Beach City College. Credit earned by exam, where applicable, may be included.
- 3. Complete and submit the certificate application form to the Admissions and Records office during your final semester of course work. These forms are available in the Admissions and Records office, or online at http://admissions.lbcc.edu/ . Refer to the Schedule of Classes (http://schedule.lbcc.edu) and click the "Important Dates" link to view the actual deadline for each semester.

Career Opportunities

This Associate Degree or Certificate of Achievement is a two-year program leading to the Associate in Science (A.S.) degree. This degree will help students succeed after transferring to a CSU or UC School Computer Science major program. Students wishing a bachelor's degree (transfer program) should meet with a counselor to discuss transferability of courses.

Program Mission and Outcomes

Our mission is to provide the student in the Computer Science Degree or Certificate Program with the foundation to succeed in the next step in their education path with the recommend Association of Computer Machines (ACM) foundation knowledge in computer science principles of program design and analysis, mathematical maturity, and a good physics foundation.

Outcomes:

- Demonstrate a knowledge of common algorithms, their performance, and what applications to use them for.
- Create computer programs with object oriented design principles, and demonstrate a solid understanding of the practice of programming.
- Articulate the basic structures of a processor and their relation to each other and performance, and demonstrate an understanding of assembly language.

Legend

† This course has a prerequisite. Prerequisite courses must be complete with at least a "C" or "P" grade. Refer to the General Catalog (http://www.lbcc.edu/cat/index.html), the Schedule of Classes (http://schedule.lbcc.edu/), or the online Credit Course Outline (http://wdb-asir.lbcc.edu/coursecurriculum/coursedetails/) for specific prerequisite information.

Page 2 of 2 Edited: 03/30/17